

Why MCA? Nonlinear sparse coding with spike-and-slab prior for neurally plausible image encoding

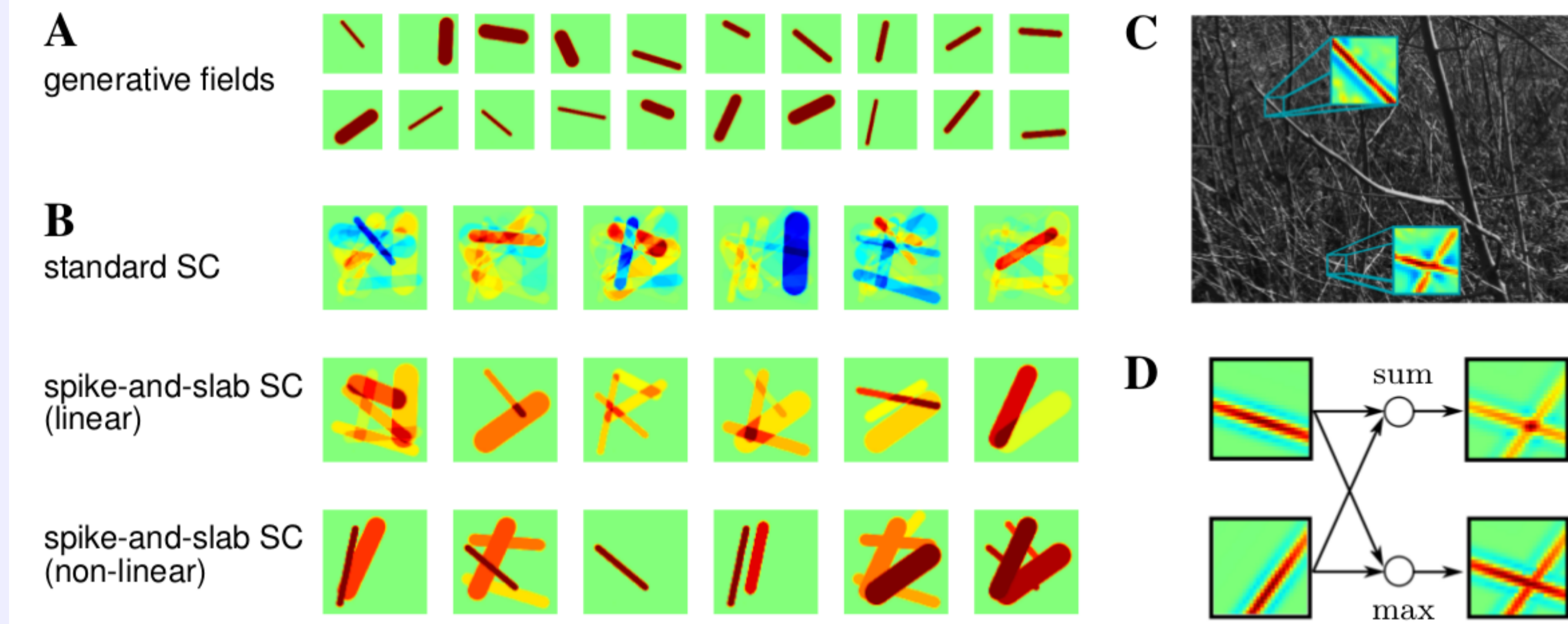
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Introduction

- Sparse coding (SC) as realistic model for low-level image statistics/V1 simple cells could be improved.
- Novel model generalizing SC in 2 ways:
 - (1) spike-and-slab prior distribution for component absence/intensity,
 - (2) nonlinear component combination; maximal causes analysis, MCA.
- **Challenge: intractable parameter optimization** → either (1) or (2) results in strongly multimodal posteriors
- **Plan:** Tackle intractabilities with an exact piecewise Gibbs sampling method combined with preselection of latent dimensions [1, 2]

Model: Nonlinear Spike-and-slab Sparse Coding



- **Generative model** for sensory data $\vec{y} = (y_1, \dots, y_D)$ with hidden causes/objects $\vec{s} = (s_1, \dots, s_H)$ and parameters Θ :

$$p(y_d | \vec{s}, \Theta) = \mathcal{N}(y_d; \max_h \{s_h W_{dh}\}, \sigma^2)$$

MCA's \max_h [3, 4] considers all H latents, takes h with $\max s_h W_{dh}$ s_h distributed as spike-and-slab, $s_h = b_h z_h$:

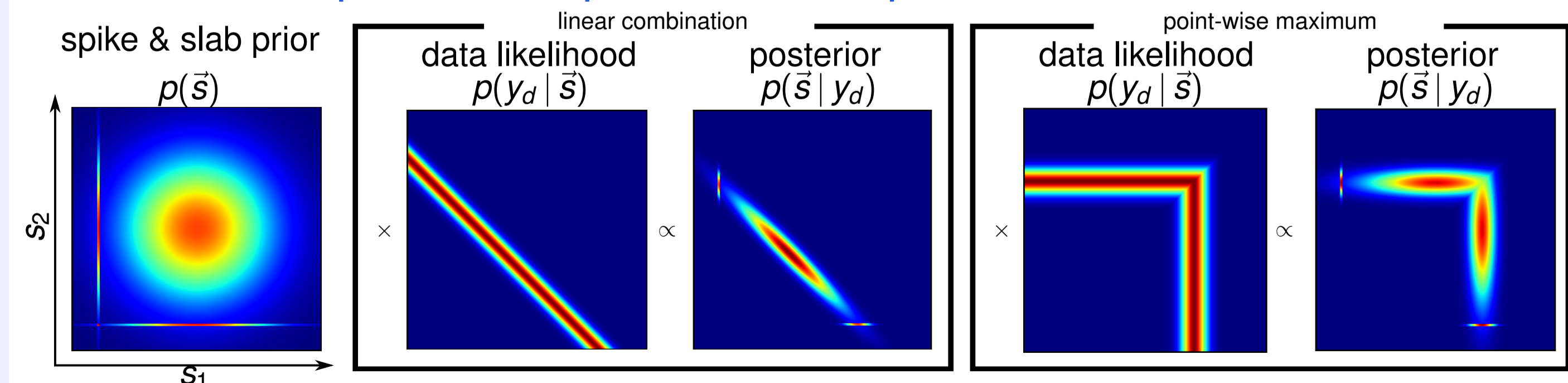
$$p(b_h | \Theta) = \mathcal{B}(b_h; \pi) = \pi^{b_h} (1 - \pi)^{1-b_h}$$

$$p(z_h | \Theta) = \mathcal{N}(z_h; \mu_{pr}, \sigma_{pr}^2)$$

- **Expectation values** to maximize for h and average over n and d :

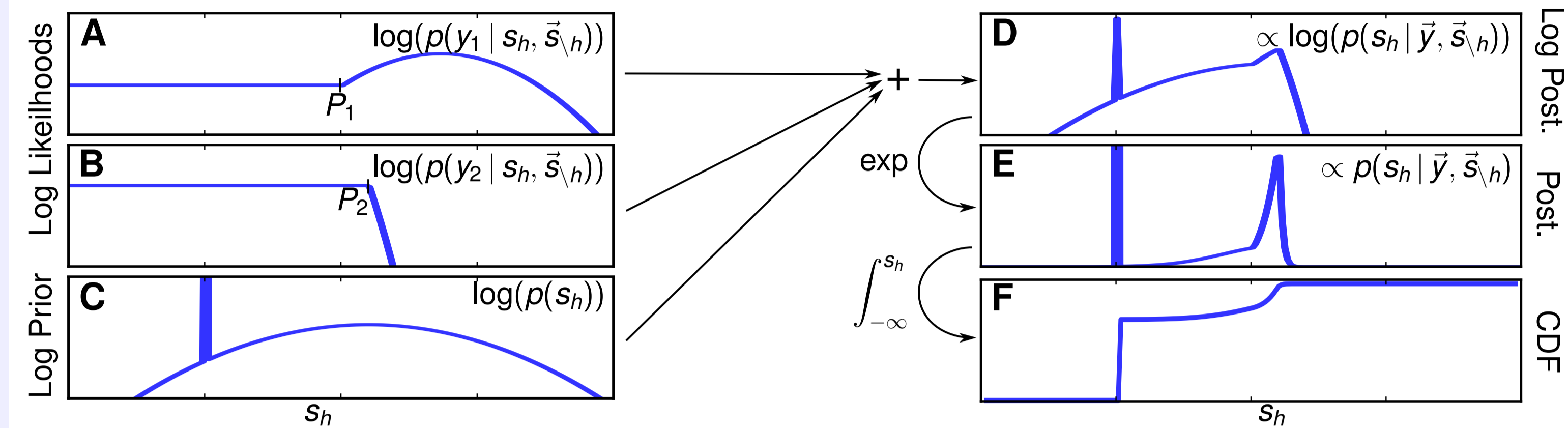
$$\langle f(s) \rangle^* = \sum_n \frac{\int_s p(\vec{s} | \vec{y}^{(n)}, \Theta) \delta(h \text{ is max}) f(s)}{\int_s p(\vec{s} | \vec{y}^{(n)}, \Theta) \delta(h \text{ is max})}$$

Multimodal posterior: spike-and-slab prior and nonlinear vs. linear



Inference: Exact Gibbs Sampling with Latent Preselection

Gibbs Sampling for multimodal posteriors



- Construct a Markov chain with target density given by conditional posterior:

$$p(s_h | \vec{s}_{H \setminus h}, \vec{y}, \theta) \propto p(s_h | \theta) \prod_{d=1}^D p(y_d | s_h, \vec{s}_{H \setminus h}, \theta)$$

where distribution factorizes into $D + 1$ factors: 1 : prior and D : likelihoods

- MCA likelihood of a single data dimension y_d is a piecewise function (A & B):

$$p(y_d | s_h, \vec{s}_{H \setminus h}, \theta) = \mathcal{N}(y_d; \max_{h'} \{W_{dh'} s_{h'}\}, \sigma^2)$$

$$= \begin{cases} \mathcal{N}(y_d; \max_{h'} \{W_{dh'} s_{h'}\}, \sigma^2) = \exp(l_d(s_h)) & \text{if } s_h < P_d \\ \text{constant} & \\ \mathcal{N}(y_d; W_{dh} s_h, \sigma^2) = \exp(r_d(s_h)) & \text{if } s_h \geq P_d \end{cases}$$

■ **Transition points** define where $s_h W_{dh}$ becomes the maximal cause of y_d :

$$P_d = \max_{h \setminus h} \{W_{dh'} s_{h'}\} / W_{dh}$$

- **Log of $p(\vec{y} | s_h, \vec{s}_{H \setminus h}, \theta)$** results in several piecewise functions – left-piece constant and right-piece quadratic – that are easily summed:

$$m(s_h) = \sum_d \log p(y_d | s_h, \vec{s}_{H \setminus h}, \theta)$$

- **Prior slab** → add its 2nd degree polynomial to all pieces $m_i(s_h)$ (C)
- All function segments $m_i(s_h)$ are 2nd degree polynomials → expressed by computing 3 coefficients for each segment $m_i(s_h)$ of $p(y_d | s_h, \vec{s}_{H \setminus h}, \theta)$ (D)
- Construct piecewise cumulative distribution function (CDF): relate each segment $m_i(s_h)$ to the Gaussian $\propto \exp(m_i(s_h))$ it defines (E)
- **Prior spike** → introduce a step into the CDF corresponding to $s_h = 0$ (F)
- Sample $s_h \sim p(s_h | \vec{s}_{\setminus h}, \vec{y}, \theta)$ by inverse transform sampling from CDF

Preselection

- **Variational approximation to posterior** with support reduced to \mathcal{K}_n [1, 2]:

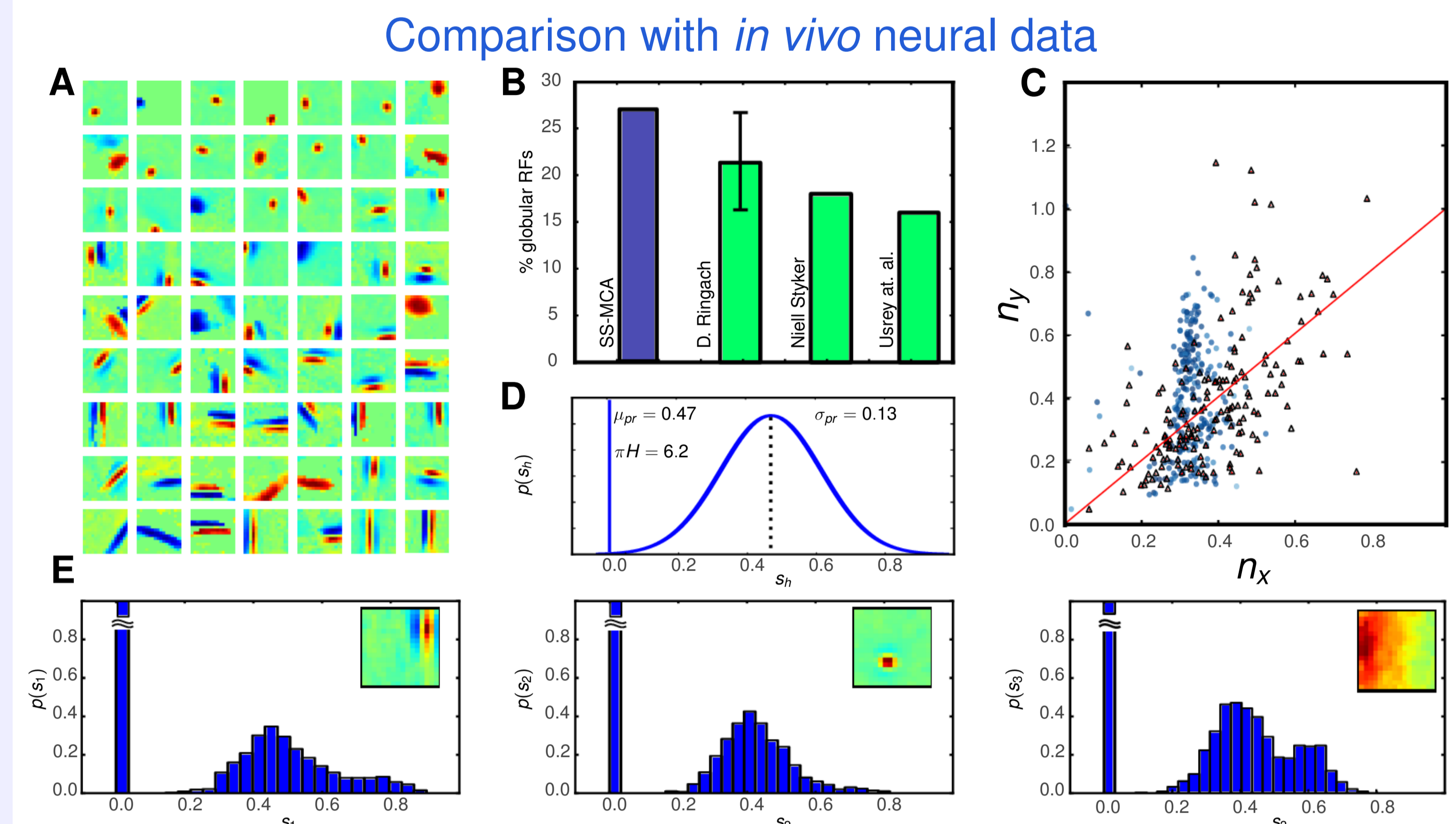
$$p(\vec{s} | \vec{y}^{(n)}, \Theta) \approx q_n(\vec{s}; \Theta) = \frac{p(\vec{s} | \vec{y}^{(n)}, \Theta)}{\sum_{\vec{s}' \in \mathcal{K}_n} p(\vec{s}' | \vec{y}^{(n)}, \Theta)} \delta(\vec{s} \in \mathcal{K}_n)$$

- **Preselection of latent subset $\mathcal{K}_n = \{\vec{s} | \forall h \notin \mathcal{I}_n : s_h = 0\}$** with data-driven deterministic selection function to find most likely causes s_h of data for \mathcal{I}_n :

$$s_h(\vec{y}^{(n)}) = |\vec{W}_h - \vec{y}^{(n)}|_2^2 / |\vec{W}_h|_2$$

Experiments

Natural image patches

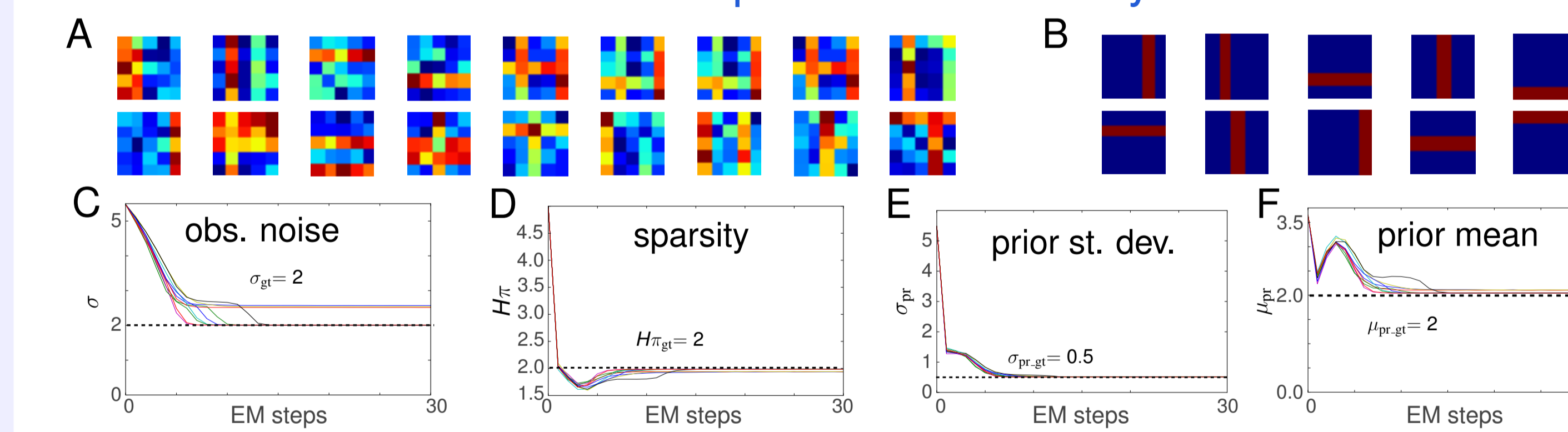


- **Efficient large-scale application:** $N = 50,000$ image patches with $D = 16 \times 16$ pixels, $H = 500$ latents, preselected to subset $H' = 20$
- **Model consistency:** satisfies necessary condition for true model [5]:

$$\lim_{N \rightarrow \infty} \frac{1}{N} \sum_n p(\vec{s} | \vec{y}^{(n)}, \Theta) = p(\vec{s} | \Theta),$$
 a test standard sparse coding fails (see [6] for a discussion).

Artificial data

Ground-truth parameter recovery



Discussion

- First time a model combining modifications (1) and (2) can be trained efficiently while retaining the rich structure of the posteriors.
- Derived algorithm enables efficient inference of all model parameters.
- **Optimal prior** shows asymmetric and bimodal activity of simple cells.
- **Model is consistent;** average posterior is approximately equal to prior.
- Model predicts a high percentage of globular receptive fields alongside Gabor-like fields; similar to proportions observed *in vivo*.

References & Acknowledgements

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